

EDTC 7030 Screencast Lab Report Reflective Statement

The Project

In EDTC 7030, we experimented with quite a few new applications and software. For this particular assignment, we had to use produce, share, and evaluate a brief screencast on how to perform a simple computing procedure. The finished screencast was then to be uploaded to YouTube or screencast.com for viewing. The portfolio artifact for this assignment was a lab report detailing our experience with this particular assignment.

Project Development

At the time of this assignment, Mac OS X el Capitan had just been released. Being a lover of all things Mac, I chose to create a screencast showing how to rename a large group of files at one time in Mac OS X el Capitan. In the lab report, I had to justify why I chose this particular topic and explain how all steps of the ADDIE model were incorporated in our design and instruction.

For this screencast I chose to use QuickTime player because I had never used it before to create a screencast. I had used Jing before and wanted to expose myself to something different. At first I was a little confused as to how to start the recording. In my final screencast draft, I had learned how to just record a portion of my screen. I feel that these are great ways to show how to complete a task. If I did this screencast again, I would probably have all of my narrative typed up. I would also use a larger number of files and focus on the name format options a little more.

Professional Goals and Objectives

I work for a technical institution that also happens to be a virtual school. Most every day, I have to troubleshoot some technical problem or answer a technical question either posed to me by students or co-workers. Screencasting gives me the opportunity to provide the quickest and

best explanation of most any process. I cannot just walk across the hallway to someone's desk and show them something. I have to do that through screencasting. While screencasting can be used to answer a quick question about how to do something, it can also be used for instructional modules such as employee training or any other process that needs to be taught. There are many applications out there for screencasting such as QuickTime, Jing, Camtasia, Adobe Presenter, and Articulate Storyline to name a few. Screencasting can be as simple or as complex as a designer would like, depending on the purpose of their screencast. By incorporating the Analyze, Design, Develop, Implement and Evaluate phases of the ADDIE model, screencasting can teach anyone almost anything from pretty much anywhere in an effective manner. This type of capability is what I believe to be one of the many new advancements in technology that allows virtual online learning to happen successfully.